

Program of Events

SUNLANE CRUISE TO THE MEDITERRANEAN

Voyage 158—Eastbound No. 1

S. S. INDEPENDENCE

Saturday, November 11, 1961

Capt. Hugh L. Switzer, Officers and Staff
Wish You Bon Voyage

LUNCHEON (Dining Room)

2:30 p.m.—Recorded Music (Tirreno Room)

5:00 p.m.—Cocktail Hour (Vulcan Bar)

DINNER (Dining Room)

9:00 p.m.—Dancing to Meyer Davis' Orchestra
(Tirreno Room)

9:45 p.m.—Movie: Title to be announced—check
bulletin board at Purser's office.
(Adults Only — Dining Room)

TABLE RESERVATIONS
(Purser's Square)

DECK CHAIR RESERVATIONS
See Your Deck Steward

Children's Playroom Hours:
AGES 2 to 12 **Children's Playroom**
8:30 to 11:30 a.m. 12:30 to 3:30 p.m.
 6:30 to 8:30 p.m.

Motion Pictures: Special Programs will be scheduled for children only and for adults only.

Parents are requested to take their children to the Playroom during the day. Thank you for your kind cooperation.

Teen-Agers (13 to 16) **Jr. Lounge Solarium**
4:00 p.m.—Meeting of all teenagers and Registration of all Tournaments

Religious Services
Chapel-Auditorium, "C" Deck

Schedule of Masses to be announced and posted on Purser's bulletin board.

Parents are kindly requested to instruct their children not to step or jump on chairs and settees in Staterooms or Public Lounges, or to visit the Cocktail Lounge or Bar.

Medical Office Hours

10 to 11 a.m. and 2:30 to 3:30 p.m. (Main Deck)

Sun Lane Shop (located on Main Deck)

9:30 am to 12:30 pm, 2:30 to 6 pm, 8 to 9 pm
Sunday: 2 to 6 pm. Closed in Port

Carl of the St. Moritz Beauty Salon (Main Deck)

9:30 a.m. to 1 p.m. 2:30 to 7 p.m.

Gymnasium—Massage—Electric Bath

(located on "C" Deck, opposite Auditorium)

Radio Room (located on Sports Deck)

Barber Shop (located on "A" Deck)

Valet Service—Please call Bellboy

In order to avoid embarrassment, passengers are requested to remain in their respective classes and not visit the other Public Rooms or Lounges.

Please check your Daily Program for starting times of all Deck Sports, Card Tournaments, Lectures and daily events.

